

Game-Facilitation Quick Reference

Module 3 — Power Automate Guided by Claude | Trainer-only — not for trainee distribution

One dedicated game slot per day, placed wherever the trainer feels the energy dip — not fixed to a specific block. All games are browser-based, free, no signup for trainees (Kahoot host account for the trainer is the only exception).

Day	Recall Quiz	Values / Energy Game	URL	Facilitation Note
Day 1	Kahoot – short recall quiz on Day 1 terminology & concepts (trigger types, dynamic content).	The Password Game	neal.fun/password-game	Rules stack and all must hold simultaneously — no interpretation or leniency allowed. Makes Block 1's deterministic theme physical; previews Day 3's compound-AND logic.
Day 2	Kahoot – short recall quiz on Day 2 terminology & concepts (dynamic content, connectors).	Gartic Phone	garticphone.com	Telephone-style drawing/guessing game — a sentence degrades into nonsense as it passes through interpretation. This IS the argument for the day's redesign around Forms instead of free-text email parsing.
Day 3	Kahoot – short recall quiz on Day 3 terminology & concepts (conditions, loops).	Mastermind	mastermindgame.xyz (or equivalent free, no-signup version)	Guess a hidden color code; feedback follows a strict rule (right color+position vs. right color wrong position). Reinforces compound conditional logic (AND) in a familiar interface; endlessly replayable.
Day 4	Kahoot – short recall quiz on Day 4 terminology & concepts (expressions).	Arena (formerly LMArena / Chatbot Arena) + WhichOnIsReal (Quotes Quiz)	arena.ai whichoneisreal.com	Arena: type any prompt, get two anonymous AI responses, vote for the better one — direct practice at evaluating AI output quality before trusting it. WhichOnIsReal: real historical quotes vs. plausible AI-fabricated ones — shorter, good as a quick warm-up or wrap-round.

REMINDER — Test all games on Burgan's actual delivery network/machines beforehand: corporate lockdowns can block embedded game sites or third-party domains.